

North Carolina Ground Water Association

Skeet Shoot Friday, September 27, 2019

elaine@execman.net/919-876-0687

Hunting Creek Preserves - 300 N. Meadow Road, Harmony. NC 28634

Hotel Option – Fairfield Marriott, Elkin, NC (336-353-2008) 20 Miles away
Hotel Room block until 8-26-19– code = **NCGS (NC Ground Water)** - \$95 rate

Submitter Name			
Company Name			
Address			
City	State	Zip	
Work Phone	Mobile Phone		
E-Mail Address	Fax Number		

Shooter's Name	Company Name	Gauge 12 or 20	Station Sponsor Y or N \$100	Registration Fee \$35 Per Shooter

Please fill out the form completely. Individual shooters will be assigned to a Team of Four unless part of a Company Sponsored Team. Registration Fee includes shooting, ammunition, lunch and refreshments. (Shotgun rental not included)

Note: Sponsors should indicate "Yes" above if qualified for complimentary shooters. Any questions contact Matthew Brown - matthewbrown@yadkinwell.com

Sponsor Station Donations, see next page for complete details.	Donated \$ Amount
\$1,000 Platinum Includes 4 shooters	
\$ 750 Silver Includes 3 shooters	
\$ 500 Gold Includes 2 shooters	

Make check payable and mail to: (September 10)

NC Ground Water Association
PO Box 41368
Raleigh NC 27629

Station Sponsor Donation	\$
Total Shooter Registration	\$
Total Enclosed	\$

- ❖ \$35 per person, includes lunch and shells...sign up now...84 shooter positions will fill up quick.

- ❖ 14 Sponsor Stations, Company Sign at one Station
 - \$1,000 Includes 4 Shooters (\$140) (free tailgating space all day)
 - \$ 750 Includes 3 Shooters (\$105) (free tailgating space all day)
 - \$ 500 Includes 2 Shooters (\$60) (free tailgating space all day)
 - \$ 100 (Tailgate Only)

- ❖ We need sponsors for Refreshments and Shotgun Shells

- ❖ Registration begins at 1:00 PM with a Shotgun Start at 1:30 PM

- ❖ Awards for Top Gun (high overall score), 1st, 2nd, 3rd Place Teams and Shooter with Longest Consecutive String of Broken Targets.

Questions: Contact the NCWA Office – 919-876-0687 elaine@execman.net